

# BORAMYI

Rhode Island School of Design

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## OBJECTIVE

Seeking a full-time opportunity in the software and web development fields where I can contribute to the creative process to identify problems and produce innovative solutions.

## EDUCATION

[Rhode Island School of Design \(RISD\)](#)

BFA in Industrial Design (ID)

Graduated June 5, 2010

[Brown University](#)

Entrepreneurship Class 2009

[Massachusetts Institute of Technology](#)

Product Design and Development Class 2010

[Ewha Women's University](#)

Seoul, Korea 2007

International Co-Ed Summer Program

## SKILLS

### Design

Critical thinking process, problem solving and visual & verbal communication skills. Focus on design process, user interaction and usability. Work effectively as a team player for group projects.

### Techniques

Computer rendering, visual graphics, information flow, fast sketching, photography and page layout for cross web browsers and operating systems.

### Computer

HTML, CSS, Visio, Photoshop, Illustrator, Dreamweaver, Creative Suite, Microsoft Office.

### Language

Fluent in both English and Korean.  
Conversational Japanese.

## OTHER EXPERIENCE

Resident Assistant '08-10, RISD

Metal Machine Shop Monitor '08-10, RISD

Secretary, IDSA RISD '08-09, RISD

Solidworks Teaching Assistant '09, RISD

Drawing Teaching Assistant '07, RISD

## DESIGN EXPERIENCE

### [PRO Unlimited at Novartis Institutes of Biomedical Research](#)

User Experience Designer Cambridge, MA 2010 - Present

Front - end user experience designer for drug discovery and competitive intelligence web applications. Responsible for creating a library of controls and icons to provide a consistent user experience for scientists and business analysts and to expedite web application development cycles. Responsible for visual elements and graphics. Facilitated usability tests and needs requirement interviews.

### [Ecolect Inc.](#)

Intern Providence, RI 2009

Supported lead designer with projects that promote sustainable materials as green alternatives. Conducted environmental research and sourcing. Exposed to all aspects of running a start-up design company.

### [Minds in Motion Electronics \(MiME\)](#)

Industrial Designer Providence, RI 2009

Led a small team of industrial designers in developing concepts, branding and prototyping high-tech toy products for Hasbro. Led communications with engineers and business professionals from Brown Univ. for a technology start-up. Business plan was chosen as one of three *finalists in the RI Business Plan Competition*.

### [Tedde](#)

Intern NYC, 2009

Independently worked on several short projects and presented to company leadership. Created template for Tedde bear design competition, brainstormed new concepts for trade show booth and drafted a product catalogue.

### [Design Continuum](#)

Intern Seoul, Korea 2008

Conducted and presented an independent research analysis project. Contributed to brainstorming new concepts for defining brand identity, point-of-purchase and packaging design. Created image boards communicating brand identity. Edited digital media including photographs and videos.

### [Hatten Corporation](#)

Freelance Graphic Designer Paju, Korea 2006-Present

## ACHIEVEMENTS

### [Finalist \(MiME\)](#)

Rhode Island Business Plan Competition Student Section 2009

### [Participation](#)

RISD Industrial Design triennial Exhibition 2007